

君正[®]

SPI NAND 添加参数说明文档

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版本历史

日期	版本	描述
2023-02-01	2.0	发布第二版
2018-03-21	1.0	发布第一版

概述

支持新设备需要将 SFC NAND 参数添加到三处 SPL、UBOOT 和 KERNEL.

代码位置	参数目录
SPL	u-boot/tools/ingenic-tools/nand_device/
UBOOT	1) X1000 系列 NAND 参数代码路径: u-boot/drivers/mtd/devices/jz_sfc/nand_device/ 2) X2000 系列 NAND 参数代码路径: u-boot/drivers/mtd/devices/jz_sfc_v2/nand_device/
KERNEL	1) X1000 系列 NAND 参数代码路径: kernel/drivers/mtd/devices/ingenic_sfc_v1/nand_device/ 2) X2000 系列 NAND 参数代码路径: kernel/module_drivers/drivers/mtd/devices/ingenic_sfc_v2/nand_device/

1. SPL 添加新参数

步骤	描述
1	如果在参数目录下没有相应厂商文件时，拷贝已支持厂商.c 文件重命名为新厂商名称 例如： 1) cd cp tools/ingenic-tools/nand_device/ 2) cp foresee_nand.c new_nand.c 3) 替换 new_nand.c 文件中 FS/fs/foresee 厂商名称字段
2	参阅 FLASH 手册修改参数。

参数文件解释，以 u-boot/tools/ingenic-tools/nand_device/foresee_nand.c 为例：

```
#include <stdio.h>
```

```
#include "nand_common.h"
```

```
#define FS_MID
```

```
0xCD
```

► 解释：

厂商 ID 为 0xCD，设备 ID 为 0xA1

```
#define FS_NAND_DEVICD_COUNT 1
```

► 解释:

支持设备 ID 数量

```
static unsigned char fs_xaw[] = {0x4, 0x7};
```

► 解释:

ECC 错误状态值定义

```
static struct device_struct device[] = {
    DEVICE_STRUCT(0xA1, 2048, 2, 4, 3, 2, fs_xaw),
```

► 解释:

```
#define DEVICE_STRUCT(id, pagesize, addrlen, bit, bitcounts, eccstatcount, err) {\
    .device_id = id,           \    FLASH 设备 ID
    .page_size = pagesize,     \    FLASH 页大小
    .addr_len = addrlen,       \    单线或四线读地址长度
    .ecc_bit = bit,            \    状态寄存器中 ECC 最低位数
    .bit_counts = bitcounts,    \    状态寄存器中 ECC 所占位数
    .eccstat_count = eccstatcount, \    ECC 错误状态值数量
    .eccerrstatus = err,       \    ECC 错误状态值内存地址
}
```

```
};
```

```
static struct nand_desc fs_nand = {
    .id_manufactory = FS_MID,
    .device_counts = FS_NAND_DEVICD_COUNT,
    .device = device,
};
```

```
int foresee_nand_register_func(void) {
    return nand_register(&fs_nand);
}
```

2. UBOOT 添加新参数

步骤	描述
1	<p>如果在参数目录下没有相应厂商文件时，拷贝已支持厂商.c 文件重命名为新厂商名称，并修改参数目录下的 Makefile，添加新厂商名.o 文件。</p> <p>例如:</p> <ol style="list-style-type: none"> 1) cd u-boot/drivers/mtd/devices/jz_sfc_v2/nand_device/ 2) cp foresee_nand.c new_nand.c

	3) 替换 new_nand.c 文件中 FS/fs/foresee 厂商名称字段 4) vi ../Makefile 5) 添加 COBJS-\$(CONFIG_MTD_SFCNAND) +=nand_device/new_nand.o
2	参阅 FLASH 手册修改参数。

参数文件解释，以 u-boot/drivers/mtd/devices/jz_sfc_v2/nand_device/foresee_nand.c 为例：

```
#include <errno.h>
```

```
#include <malloc.h>
```

```
#include <linux/mtd/partitions.h>
```

```
#include "../jz_sfc_common.h"
```

```
#include "nand_common.h"
```

```
#define FS_DEVICES_NUM 1
```

► 解释：

支持设备 ID 数量

```
#define TSETUP 5
```

```
#define THOLD 5
```

```
#define TSHSL_R 20
```

```
#define TSHSL_W 20
```

```
#define TRD 180
```

```
#define TPP 400
```

```
#define TBE 3
```

```
static struct jz_sfc_nand_device *fs_nand;
```

```
static struct jz_sfc_nand_base_param fs_param[FS_DEVICES_NUM] = {
```

```
[0] = {
```

```
/*FS35ND01G*/
```

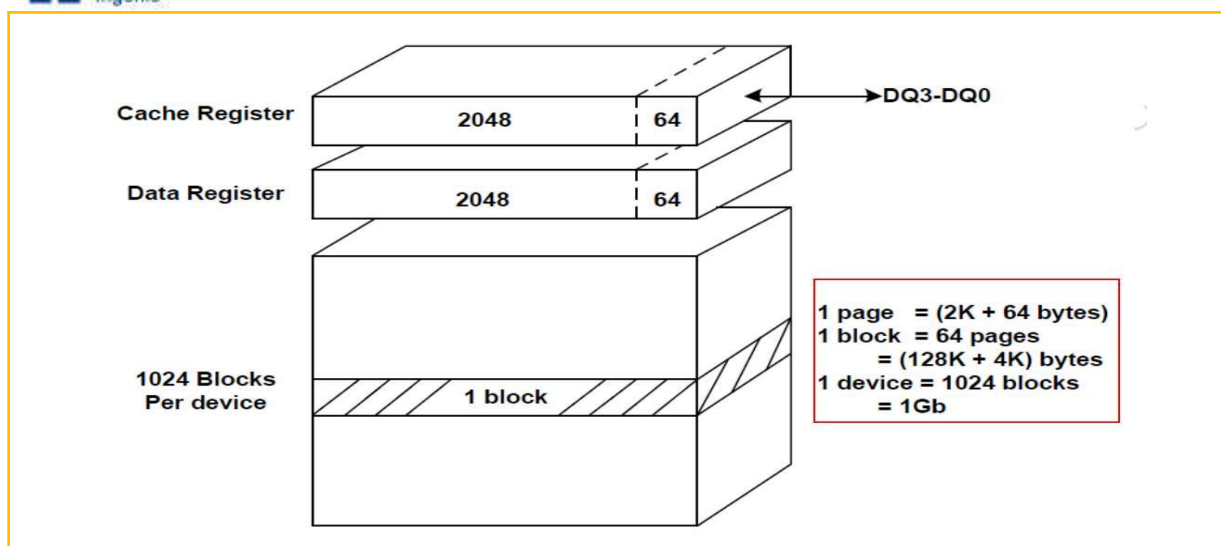
```
.pagesize = 2 * 1024,
```

```
.blocksize = 2 * 1024 * 64,
```

```
.oobsize = 64,
```

```
.flashsize = 2 * 1024 * 64 * 1024,
```

► 解释：



pagesize	页大小
blocksize	块大小
oobsize	每个页 OOB 区域大小
flashsize	FLASH 总大小

.tSETUP = TSETUP,
.tHOLD = THOLD,
.tSHSL_R = TSHSL_R,
.tSHSL_W = TSHSL_W,

► 解释:

片选时序参数:

tSLCH	CS# Active Setup Time	5		ns
tCHSH	CS# Active Hold Time	5		ns
tSHCH	CS# Not Active Setup Time	5		ns
tCHSL	CS# Not Active Hold Time	5		ns
tSHSL/tCS	CS# High Time	20		ns

tSETUP(tSLCH): CS# Active Setup Time

tHOLD (tCHSH): CS# Active Hold Time

tSHSL_R: CS #Deselect Time (for Array Read -> Array Read)

tSHSL_W: CS #Deselect Time (for Erase, Program or Read Status Registers ->Read Status Registers)

.tRD = TRD,
.tPP = TPP,
.tBE = TBE,

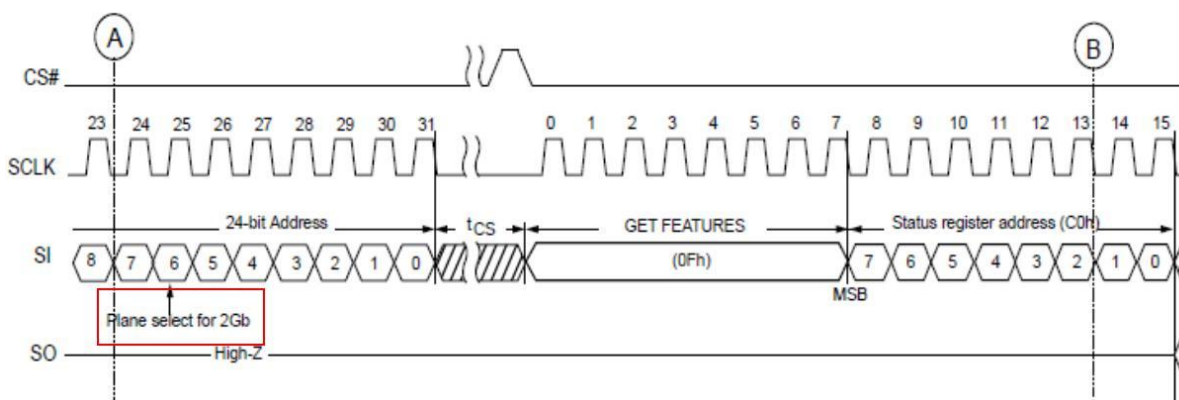
► 解释:

SYMBOL	PARAMETER	SPEC			UNIT
		MIN	TYP	MAX	
tRST	CS# High to Next Command After Reset(FFh)			500	μs
tRD	Page Read From Array		120	450	μs
tPROG	Page Program		430	800	μs
tERS	Block Erase		2	10	ms
NOP	Number of partial page program			1	time

tRD	读包含 OOB 的一页数据最大用时
tPP	写包含 OOB 的一页数据最大用时
tBE	擦除一个块数据最大用时

.plane_select = 0,

► 解释:



读写时序中包含片选信号时 plane_select=1, 否则为 0

注意: X1000 平台没有该参数, 不支持此操作

.ecc_max = 0x4,

► 解释:

ECCS2 ECCS1 ECCS0	ECC Status	<p>ECCS provides ECC Status as follows:</p> <p>000b = No bit errors were detected during the previous read algorithm.</p> <p>001b = Bit errors(=1) were detected and corrected.</p> <p>010b = Bit errors(=2) were detected and corrected.</p> <p>011b = Bit errors(=3) were detected and corrected.</p> <p>100b = Bit errors(=4) were detected and corrected.</p> <p>111b = Internal error was detected and the data not promised correctly.</p> <p>Others = Reserved.</p> <p>Bit errors might not be detected and corrected if their number exceedsthe tolerance. Therefore, block data should be refreshed when ECCStatus is equal to 100b.</p> <p>ECCS is set to 000b either following a RESET, or at the beginning ofthe READ. It is then updated after the device completes a valid READoperation.</p> <p>ECCS is invalid if internal ECC is disabled (via a SET FEATUREScommand to reset ECC_EN).</p>
-------------------------	------------	---

ECC 状态中描述最多可纠 Bits 数量

注意: 有些 FLASH 没有内部 ECC, 需要外部控制器支持, 我们不支持

.need_quad = 1,

► 解释:

激活四线功能时置 1，否则为 0

```

    },

};

static struct device_id_struct device_id[FS_DEVICES_NUM] = {
    DEVICE_ID_STRUCT(0xA1, "FS35ND01G", &fs_param[0]),

```

► 解释:

```

#define DEVICE_ID_STRUCT(id, name_string, parameter)    {\
    .id_device = id,          \    FLASH 设备 ID
    .name = name_string,      \    FLASH 设备名称
    .param = parameter,      \}   参数内存地址
};

```

```

static cdt_params_t *fs_get_cdt_params(struct sfc_flash *flash, uint8_t device_id)
{
    CDT_PARAMS_INIT(fs_nand->cdt_params);

    switch(device_id) {
        case 0xA1:
            break;

```

► 解释:

单线和四线读命令时序地址长度为 2 时 break，为 3 时地址字节数重新赋值，如下：

```

xx_nand->cdt_params.standard_r.addr_nbyte = 3;
xx_nand->cdt_params.quad_r.addr_nbyte = 3;

```

```

        default:
            pr_err("device_id err, please check your device id: device_id = 0x%02x\n",
device_id);
            return NULL;
        }

    return &fs_nand->cdt_params;
}

```

```

static inline int deal_ecc_status(struct sfc_flash *flash, uint8_t device_id, uint8_t
ecc_status)
{
    int ret = 0;

    switch(device_id) {

```

```
case 0xA1:
    switch((ret = ((ecc_status >> 4) & 0x7))) {
        case 0x0 ... 0x4:
            return 0x4;
        default:
            ret = -EBADMSG;
    }
```

► 解释:

case 0x0 ... 0x4: ECC 状态值在 0 到 4 之间时返回 ECC 最大可纠值, UBI 文件系统发现有位翻转错误时会迁移数据到其他位置。

default: 其他值时返回-EBADMSG, 该扇区错误位数已超过最大可纠能力。

```
default:
    printf("device_id err, it maybe don't support this device, check your device id:
device_id = 0x%02x\n", device_id);
    ret = -EIO;    //notice!!!

}
return ret;

}
```

```
static int fs_nand_init(void) {

    fs_nand = kzalloc(sizeof(*fs_nand), GFP_KERNEL);
    if(!fs_nand) {
        pr_err("alloc fs_nand struct fail\n");
        return -ENOMEM;
    }
```

```
    fs_nand->id_manufactory = 0xCD;
```

► 解释:

MID is Manufacture ID (CDh for FSNAND), DID is Device ID (A1h for current device)

厂商 ID 为 0xCD, 设备 ID 为 0xA1

```
    fs_nand->id_device_list = device_id;
    fs_nand->id_device_count = FS_DEVICES_NUM;
```

```
    fs_nand->ops.get_cdt_params = fs_get_cdt_params;
```

► 解释:

单线和四线读时序地址长度不等于 2 时在此文件中 xx_get_cdt_params 函数中重新赋值

```
    fs_nand->ops.deal_ecc_status = deal_ecc_status;
```

► 解释:

ECC 状态处理函数地址

```
/* use private get feature interface, please define it in this document */
fs_nand->ops.get_feature = NULL;

return jz_sfc_nand_register(fs_nand);
}
```

SPINAND_MOUDLE_INIT(fs_nand_init);

检查 Uboot 板级头文件中定义的页大小、OOB 大小和块数是否手册一致

```
#define CONFIG_SPI_NAND_BPP (2048 + 64)
#define CONFIG_SPI_NAND_PPB (64)
```

3. KERNEL 添加新参数

步骤	描述
1	如果在参数目录下没有相应厂商文件时，拷贝刚在 UBOOT 中添加的 new_nand.c 到 KERNEL 参数目录下。 例如： 1) cd module_drivers/drivers/mtd/devices/ingenic_sfc_v2/nand_device/ 2) cp ~/SDK/u-boot/drivers/mtd/devices/jz_sfc_v2/nand_devcie/new_nand.c . 3) vi Makefile 4) 在 obj-y += dosilicon_nand.o foresee_nand.o... 后面添加 new_nand.o
2	对比其他参数文件修改 new_nand.c 例如: meld foresee_nand.c new_nand.c

4. ROOTFS 参数配置

页大小 2K 时，buildroot menuconfig 配置:

```
[*] ubifs root filesystem
    (0x1f000) logical eraseblock size
    (0x800) minimum I/O unit size
```

页大小 4K 时，buildroot menuconfig 配置:

```
[*] ubifs root filesystem
    (0x3e000) logical eraseblock size
    (0x1000) minimum I/O unit size
```